



**ASHBY YBC**

**HANDICAPS**

**&**

**SCORING**

**Making the game fair for EVERYONE!**

*A guide for junior bowlers* 🌟

**Fun • Fair • For Everyone**



# What is a Handicap?

A handicap is EXTRA PINS added to your score! 🎳

It helps newer or younger bowlers compete fairly against more experienced bowlers.

*Think of it like a running race...*

🏃 Fast runner  
starts further back

🐢 Slower runner  
starts at the front!

Everyone has a  
fair chance to win! 🏆

★ **Handicap = extra bonus pins to make things FAIR!**



# Why Do We Use Handicaps?



## Fair Play

A beginner can compete against a pro and still have a chance to win!



## More Fun!

Games are exciting when anyone could win — not just the best player!



## Stay Motivated

You don't feel like giving up when your handicap keeps you in the game!



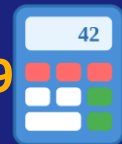
## Track Progress

As you improve, your handicap gets smaller — that shows you're getting better!



# How is a Handicap Worked Out?

$$\text{Handicap} = (\text{Target Score} - \text{Your Average}) \times 0.9$$



1

**Target Score:**

This is usually 200 (a really good score!)

2

**Your Average:**

Add up your recent scores and divide by how many games you played

3

**Subtract & Multiply:**

Take your average away from 200, then multiply by 0.9 (which is 90%)



# But Why Do We Multiply by 90%?

**If we gave you 100% of the difference, you'd be TOO equal!**

A 100% handicap means a beginner who scores exactly their average would always tie with a pro who scores exactly their average — no matter how hard either tries. That doesn't feel very exciting, and it doesn't reward improvement!



## **Skill still matters**

The 10% gap means a better bowler still has a real advantage — they've earned it!



## **Improvement is rewarded**

Bowl better than your average and you gain ground. The handicap doesn't completely cancel out a great game.



## **Still fair enough**

90% closes most of the gap so a beginner can absolutely win — just not automatically!

90% keeps it competitive for everyone — close enough to win, but not so close skill means nothing! 



# Let's Work Through an Example!



Meet Jamie! Jamie's average score is 130. The target score is 200.

**Step 1:** Target Score = 200

*(That's our goal score)*

**Step 2:**  $200 - 130 = 70$

*(Target minus Jamie's average)*

**Step 3:**  $70 \times 0.9 = 63$

*(Multiply by 0.9)*

 **Jamie gets 63 bonus pins added to every game! That's Jamie's handicap!**



# Handicap in Action — Game Day!

*Jamie scores 145 in today's game. Let's see the final scores...*

| Bowler                                                                                     | Average | Game Score | Handicap | Final Score | Result                                                                                   |
|--------------------------------------------------------------------------------------------|---------|------------|----------|-------------|------------------------------------------------------------------------------------------|
|  Jamie    | 130     | 145        | +63      | 208         |  Won! |
|  Robert   | 178     | 170        | +20      | 190         |  2nd  |
|  Pro Pete | 200     | 185        | +0       | 185         |  3rd  |

*Even though Pro Pete bowled more pins, Jamie WINS with handicap! 🏆*



# How Do You Win Points?

*In each match you bowl 3 games against your opponent. Points are decided using your HANDICAP score only!*



## Win Game 1

2 pts

Highest handicap score in Game 1 wins 2 points (tie = 1 pt each)



## Win Game 2

2 pts

Highest handicap score in Game 2 wins 2 points (tie = 1 pt each)



## Win Game 3

2 pts

Highest handicap score in Game 3 wins 2 points (tie = 1 pt each)



## Win the Series

2 pts

Highest TOTAL handicap score across all 3 games wins 2 points (tie = 1 pt each)



**Maximum 8 points per match — a draw on any game or series = 1 pt each!**



*On the scoresheet: write your SCRATCH score (actual pins) in the top of the box, and your HANDICAP score (scratch + handicap) in the bottom.*

# Example 1: Jamie wins all 3 games — 8 points to 0

Jamie (avg 130, hdcp +63) vs Robert (avg 178, hdcp +20)

|                                                                                                 | Game 1  | Game 2  | Game 3  | Series  | Points  |
|-------------------------------------------------------------------------------------------------|---------|---------|---------|---------|---------|
| <i>Scratch</i>                                                                                  | 121     | 138     | 145     | 404     |         |
|  <b>Jamie</b>  |         |         |         |         |         |
| <i>Handicap</i>                                                                                 | 184     | 201     | 208     | 593     | 8 pts 🏆 |
| <i>Scratch</i>                                                                                  | 155     | 162     | 170     | 487     |         |
|  <b>Robert</b> |         |         |         |         |         |
| <i>Handicap</i>                                                                                 | 175     | 182     | 190     | 547     | 0 pts   |
|                                                                                                 | ✓ Jamie | ✓ Jamie | ✓ Jamie | ✓ Jamie |         |

Jamie wins all 3 games AND the series — that's 2+2+2+2 = 8 points! Robert gets 0.

# Example 2: Robert wins 1 game & the series — it's a 4-4 draw!

Jamie (avg 130, hdcp +63) vs Robert (avg 178, hdcp +20)

|                                                                                                 | Game 1                            | Game 2     | Game 3     | Series     | Points |
|-------------------------------------------------------------------------------------------------|-----------------------------------|------------|------------|------------|--------|
|  <b>Jamie</b>  | Scratch<br>Handicap<br>126<br>189 | 132<br>195 | 108<br>171 | 366<br>555 | 4 pts  |
|  <b>Robert</b> | 158<br>178                        | 162<br>182 | 178<br>198 | 498<br>558 | 4 pts  |
|                                                                                                 | ✓ Jamie                           | ✓ Jamie    | ✓ Robert   | ✓ Robert   |        |

Jamie wins G1+G2 (2+2=4pts) · Robert wins G3+Series (2+2=4pts) · IT'S A DRAW! 

# Example 3: Jamie wins 2 games & the series — it's a 6-2 win for Jamie!

Jamie (avg 130, hdcp +63) vs Robert (avg 178, hdcp +20)

|                                                                                                 | Game 1                                   | Game 2     | Game 3            | Series     | Points       |
|-------------------------------------------------------------------------------------------------|------------------------------------------|------------|-------------------|------------|--------------|
|  <b>Jamie</b>  | Scratch<br>126<br>Handicap<br><b>189</b> | 132<br>195 | 118<br>181        | 366<br>565 | <b>6 pts</b> |
|  <b>Robert</b> | 158<br>178                               | 162<br>182 | 169<br><b>189</b> | 498<br>558 | <b>2 pts</b> |
|                                                                                                 | ✓ Jamie                                  | ✓ Jamie    | ✓ Robert          | ✓ Jamie    |              |

Jamie wins G1+G2+Series (2+2+0+2=6pts) · Robert wins G3(0+0+2+0=2pts)

# Example 4: Jamie wins but one game is a draw — it's a 5-3 win for Jamie!

Jamie (avg 130, hdcp +63) vs Robert (avg 178, hdcp +20)

|                                                                                                 | Game 1                                    | Game 2                                                                                  | Game 3                                     | Series                                    | Points |
|-------------------------------------------------------------------------------------------------|-------------------------------------------|-----------------------------------------------------------------------------------------|--------------------------------------------|-------------------------------------------|--------|
|  <b>Jamie</b>  | Scratch<br>Handicap<br>126<br>189         | 132<br>195                                                                              | 118<br>181                                 | 366<br>565                                | 5 pts  |
|  <b>Robert</b> | 158<br>178                                | 175<br>195                                                                              | 169<br>189                                 | 502<br>562                                | 3 pts  |
|                                                                                                 | <input checked="" type="checkbox"/> Jamie | <input checked="" type="checkbox"/> Jamie<br><input checked="" type="checkbox"/> Robert | <input checked="" type="checkbox"/> Robert | <input checked="" type="checkbox"/> Jamie |        |

It's a DRAW  
Points are Shared  
1 point each

Jamie wins G1+Draws G2+Wins Series (2+1+0+2=5pts) · Robert draws G2 and wins G3(0+1+2+0=3pts)



# Your Handicap Changes as You Improve!



Beginner

Avg: 100



Handicap: 90



Getting Better

Avg: 130



Handicap: 63 pins



Intermediate

Avg: 160



Handicap: 36 pins



Advanced

Avg: 185



Handicap: 13 pins



Pro!

Avg: 200

Handicap: 0 pins

The better you bowl, the smaller your handicap — that means you're IMPROVING! 🎳



# Remember These Key Points!

★  
1

A handicap is BONUS PINS added to your score



★  
2

It makes games fair for all skill levels

3

Handicap =  $(200 - \text{Your Average}) \times 0.9$

4

The better you get, the smaller your handicap!

★  
5

Anyone can win — that's what makes bowling GREAT!

